

## TODAY'S SUGGESTED SCHEDULE

### TODAY'S BIBLE STORY

#### A Matter of Trust

Naaman and Elisha's Servant  
2 Kings 5

### TODAY'S BOTTOM LINE

When you're not truthful,  
you lose trust.

### MONTHLY MEMORY VERSE

Anyone who lives  
without blame walks safely.  
But anyone who takes a  
crooked path will get caught.  
Proverbs 10:9, NIV

### MONTHLY LIFE APP

Integrity—Choosing to be truthful  
in whatever you say and do

### BASIC TRUTH

I need to make the wise choice.

### PRELUDE: Setting the tone for the experience

See the **Getting Ready** pages at the end of this document for a detailed description of what you'll need for today.

In the **Prelude** folder of your curriculum, you'll find a variety of other resources to help you prepare.

### SMALL GROUP

**15**  
MIN

#### SOCIAL: Providing time for fun interaction

Early Arriver  
Opening Activity

### LARGE GROUP

**35**  
MIN

#### STORY: Communicating God's truth in engaging ways WORSHIP: Inviting people to respond to God

Welcome/Opener  
Worship ("Made In the Image" from *Little Praise Party-Ready Set Go* and "Who You Say I Am" from *Who You Say I Am single*)  
Bible Story  
Bottom Line  
Prayer  
Closer

### SMALL GROUP

**25**  
MIN

#### GROUPS: Creating a safe place to connect

Bible Story Review: Emoji Mojo  
Application Activity: Tell the Truth  
Memory Verse Activity: Walk in Integrity  
Prayer Activity: Pray and Dismiss

### HOME: Prompting action beyond the experience

Parent Cue Card (print or email)  
GodTime devotional for kids  
Studio252.tv  
Parent Cue App

PROVIDING TIME FOR FUN INTERACTION  
15 MINUTES

## MADE TO PLAY

an activity that encourages learning through following guidelines and/or working as a group



Before kids arrive, take a few moments to pray for them. Pray specifically for the kids who are currently in situations of dishonesty. Ask God to give them the courage to face the lies they've told, tell the full truth, and ask for forgiveness. Ask God to give those kids the strength and humility to rebuild the trust they've lost. For other kids, pray that God would use today's content and conversation

to encourage them not just to be honest, but to work toward honesty in everything they do.

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## 1. EARLY ARRIVER

**WHAT YOU NEED:** Offering container, set of Jenga® blocks

### WHAT YOU DO:

- Show kids where they can place their offerings.
- Set up the Jenga tower and invite kids to play.
- Comment on the fact that the more blocks you take out, the harder it is to keep the tower standing!

PROVIDING TIME FOR FUN INTERACTION  
15 MINUTES

## MADE TO MOVE

an activity that increases the oxygen in the brain and taps into the energy in the body



## 2. OPENING ACTIVITY

**WHAT YOU NEED:** No supplies needed

**WHAT YOU DO:**

- Guide kids to mingle around the room. As they move, call out different truths and falsehoods. (See examples below, and add your own if you want!)
- If what you say is true, kids keep moving. If what you say is false, kids must freeze!
- Keep interest high by varying the timing and pace as you call out the different statements.
- You can also guide kids to move different ways: crab walk, kangaroo hop, worm wiggle, caterpillar crawl, turtle stroll, etc. End with a calming, slow movement.

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Statement examples:

- The sky is blue.
- Oranges are orange.
- A is the first letter of the alphabet.
- Z is the first letter of the alphabet.
- Dogs have four legs.
- Cats have six legs
- Fish can swim.
- Turtles can fly.
- Bees buzz.
- Hummingbirds fly.
- Ants are bigger than elephants.
- Cows have six legs.
- Spiders have eight legs.
- People have three eyes.
- People have ten ears.
- People have one mouth.
- People have two ears.
- Zebras have stripes.
- Tigers have polka dots.
- You see with your ears.
- You hear with your ears.
- You see with your eyes.
- You smell with your toes.
- You smell with your nose.
- You speak with your mouth.

**WHAT YOU SAY:**

"You guys did a great job knowing which statements were true and which were false. **[Transition]** Today's Bible story is about someone who told a lie to get something he wanted. Let's go to Large Group to learn more."

Lead your group to the Large Group area.

## MADE TO IMAGINE

an activity that promotes empathy and facilitates concrete application through role-play and reenactment



## \* 1. EMOJI MOJO

[TALK ABOUT GOD | BIBLE STORY REVIEW]

**WHAT YOU NEED:** "Emoji Mojo" Activity Pages, "Gehazi's Gaffe" Activity Page, Bible marked at 2 Kings 5, craft sticks, tape

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### WHAT YOU DO:

- Give each kid an "Emoji Mojo" card and a craft stick.
- Guide kids to tape a craft stick to the back of the card, placing the end of the stick over the "X."
- Help them bend the cards at the folds and tape the bottoms together.
- Open your Bible to 2 Kings 5.
- Read "Gehazi's Gaffe," pausing where shown and signaling kids to show the appropriate emoji.

### WHAT YOU SAY:

"Gehazi saw a chance to get some stuff from Naaman. And so he chose to be dishonest so that he could get it. But Gehazi's dishonesty had serious consequences. What happened after Gehazi lied to Naaman? (*He got the silver and clothes, but he got sick.*) How do you think Elisha felt when he knew that Gehazi had been dishonest? (*sad, angry, hurt*) Gehazi got the stuff he wanted, but it cost him a healthy life. It also cost him Elisha's trust. His lie hurt himself AND his relationship with Elisha.

"When we lie to get what we want, we end up hurting ourselves and others, too. **[Make it Personal] (Think back to when you were a kid and tell the group about a time that you lied to get something that you wanted. Tell kids how you felt afterward and also the consequences of your lie—especially if others lost trust in you.)**

"So, remember to be truthful. Because **when you're not truthful, you lose trust.**"

PRELUDE

SOCIAL

STORY

WORSHIP

GROUPS

HOME

CREATING A SAFE PLACE TO CONNECT  
25 MINUTES

## MADE TO PLAY

an activity that encourages learning through following guidelines and/or working as a group



## 2. TELL THE TRUTH

[LIVE FOR GOD | APPLICATION ACTIVITY]

**WHAT YOU NEED:** "Tell the Truth Gameboard" and "Tell the Truth Scenarios" (Activity Pages), spinner or spinner app, tokens

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### WHAT YOU DO:

- Help kids get into teams of two or three.
- Set the "Tell the Truth Gameboard" on the floor and guide teams to gather around it.
- Give each team a token to place at START.
- Lead teams to take turns spinning the spinner and moving their token the nearest space that matches the color they spun.
- If the token lands on a space with "Tell the Truth!", read a scenario from "Tell the Truth Scenarios" and guide the team to answer. (Give them a brief moment to confer with each other.)
- If they answer correctly, lead them to move their token forward two spaces.
- If they answer incorrectly, guide them to go back one space.
- Continue play until every team reaches FINISH.

### WHAT YOU SAY:

"God wants you to tell the truth, because **when you're not truthful, you lose trust**. But when you ARE truthful, you gain trust! You gain God's trust, and you gain people's trust. So, tell the truth and do what you say you're going to do. Be a person of integrity so that people will know they can trust you! Because **when you're not truthful, you lose trust.**"

## MADE TO MOVE

an activity that increases the oxygen in the brain and taps into the energy in the body



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## 3. WALK IN INTEGRITY

[HEAR FROM GOD | MEMORY VERSE ACTIVITY]

**WHAT YOU NEED:** Bible marked at Proverbs 10:9

### WHAT YOU DO:

- Invite a kid to open the Bible where marked. Help them "read" the verse with you.
- Unpack the phrase "anyone who takes a crooked path will get caught," emphasizing that when we're not truthful, God knows it. Eventually, people will know it, too.
- Guide kids to line up shoulder to shoulder at one end of your environment while you stand at the opposite end.
- Turn your back to the kids and begin slowly reciting the verse.
- While your back is turned, kids take baby steps toward you.
- At random times, quickly turn to face the kids.
- When you do, they must freeze. If you catch a kid moving, they go back to the start.
- Play until a few kids make it all the way to you.

### WHAT YOU SAY:

"Taking a crooked path means that you're not truthful with your life, with what you say and do. And when you're not truthful, you'll eventually get caught. How will you get caught? (*God knows the truth, so he knows when I'm not truthful. When I don't tell the truth, people find out, and I get in trouble.*) Yes, God knows everything, so He knows whether or not you're truthful. And when you lie to people, they'll find out, too. One problem with lying is that **when you're not truthful, you lose trust**. God is always trustworthy. He thinks it's important for us to be trustworthy, too. So, remember to tell the truth, because **when you're not truthful, you lose trust.**"

## MADE TO REFLECT

an activity that creates space  
for personal processing  
and application



## 4. PRAY AND DISMISS [PRAY TO GOD | PRAYER ACTIVITY]

**WHAT YOU NEED:** “Emoji Mojo” cards from “Emoji Mojo”

**WHAT YOU DO:**

- Hold the “Emoji Mojo” card, showing the appropriate sides to the kids as you review today’s story.
- You can use the conversation below as a guide.
- Lead kids in prayer.

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**WHAT YOU SAY:**

“In today’s story, did Gehazi tell the truth? (*No!*) No, he didn’t, did he? (*Show the ‘Oh, No!’ image.*) Gehazi was more interested in getting stuff than he was in making the wise choice. He lost his health, AND he lost Elijah’s trust. Because **when you’re not truthful, you lose trust.**

## TODAY’S BOTTOM LINE

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you lose trust.**

“God doesn’t want you to be like Gehazi. God is trustworthy (*show the happy face*), and He wants you to be like Him. Being trustworthy means that people can trust you because you tell the truth. And when you tell the truth, you show people Who God is and what He’s like. Let’s pray and ask God to help us be truthful.”

## MONTHLY MEMORY VERSE

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Lead kids in prayer, asking God to help both you and the kids make the wise choice to be truthful.

As adults arrive to pick up, guide kids to show parents their “Emoji Mojo” card. Encourage them to tell their family Gehazi’s story on their way home.

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## GETTING READY

HERE'S EVERYTHING YOU NEED TO KNOW TO GET READY FOR THIS WEEK

### SOCIAL: PROVIDING TIME FOR FUN INTERACTION (15 MINUTES)

Welcome kids and spend time engaging in conversation and catching up. Get ready to experience today's story. **(Choose one or both of these activities.)**

*In the Prelude folder of your curriculum, you'll find a general summary of Social Distancing Recommendations. Please refer to this document so you can plan your Small Group experience with health and safety in mind.*

#### 1. EARLY ARRIVER

*Made to Play:* an activity that encourages learning through following guidelines and/or working as a group

**WHAT YOU NEED:**

- An offering container
- Set of Jenga® blocks

#### 2. OPENING ACTIVITY

*Made to Move:* an activity that increases the oxygen in the brain and taps into the energy in the body

**WHAT YOU NEED:**

- No supplies needed

### GROUPS: CREATING A SAFE PLACE TO CONNECT (25 MINUTES)

Create a safe place to connect and learn how the Bible story applies to real life experiences, through interactive activities and discussion questions.

**(Choose as many of these activities as you like.)**

*\* If you don't have time to do all these activities, be sure to do activity #1.*

#### \* 1. EMOJI MOJO

[TALK ABOUT GOD | BIBLE STORY REVIEW]

*Made to Imagine:* an activity that promotes empathy and facilitates concrete application through role-play and reenactment

**WHAT YOU NEED:**

- Print the "Emoji Mojo" Activity Pages on cardstock

and cut apart; one card for each kid

- Fold where shown. With a marker, place an "X" on the back of each card, centered along one of the bottom edges (opposite the fold).
- Print the "Gehazi's Gaffe" Activity Page; one for each small group
- Craft sticks; one for each kid
- Clear tape

#### 2. TELL THE TRUTH

[LIVE FOR GOD | APPLICATION ACTIVITY]

*Made to Play:* an activity that encourages learning through following guidelines and/or working as a group

**WHAT YOU NEED:**

- Print the "Tell the Truth Gameboard" Activity Pages onto cardstock and tape together; one for each small group
- Print the "Tell the Truth Scenarios" Activity Page on paper; one for each small group
- Spinner or spinner app
- Tokens, such as buttons or other small objects to use as game pieces; one for every two kids

#### 3. WALK IN INTEGRITY

[HEAR FROM GOD | MEMORY VERSE ACTIVITY]

*Made to Move:* an activity that increases the oxygen in the brain and taps into the energy in the body

**WHAT YOU NEED:**

- Bible marked at Proverbs 10:9

#### 4. PRAY AND DISMISS

[PRAY TO GOD | PRAYER ACTIVITY]

*Made to Reflect:* An activity that creates space for personal processing and application

**WHAT YOU NEED:**

- "Emoji Mojo" cards from "Emoji Mojo"

#### HOME: PROMPTING ACTION BEYOND THE EXPERIENCE

- Print on cardstock or email this week's GodTime devotionals and Parent Cue cards.
- Tell parents about our additional family resources: **Studio252.tv** and the **Parent Cue app**.